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## About This Content

One of Germany's earliest and most important railway routes between Berlin and Wittenberg is now available for Train Simulator.

The origins of the route were established in 1840 by the Berlin-Anhalt Railway Company, who constructed a railway line between Berlin and Köthen, via Jüterborg and Dessau. The Berlin-Anhalt Railway Company was considered to be one of the most important railway companies in Germany and one of the first long-distance railways in the country.

The route regularly carried at least 30 long-distance passenger trains in each direction daily, and was a major intersection for services running between Germany's major cities and Eastern European countries, including the Czech Republic and Austria. During the GDR era, traffic on the route increased significantly as much freight was then carried by rail.

The 115km (71 mile) route from Berlin Hbf to Wittenberg for Train Simulator, developed by Aerosoft, also features the unopened extension to Berlin Brandenburg Airport, Line S25 from Teltow to Potsdamer Platz, and sections of the North-South S-Bahn Tunnel in Berlin.

Many of Berlin's popular attractions also feature prominently, alongside freight lines at Lutherstadt Wittenberg Ost, Niedergörsdorf, Jüterborg and Luckenwalde, Rangierszenarien freight depot, the Container depot at Großbeeren and locomotive depot at Lutherstadt Wittenberg.

## Scenarios

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Ten Scenarios For the Route:

- Introducing the Route
- Home Run
- Morning Rush Hour
- Carrying Airline Passengers
- Carrying Airline Passengers Back
- ICE Storm
- Shunting in Großbeeren
- Containers for Berlin
- Journey with Obstacles
- Night Train

More scenarios are available on Steam Workshop online and in-game. Train Simulator's Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don't you check it out now!

[Click here for Steam Workshop scenarios.](#)

## **Key Features**

- 115km (71 mile) route from Berlin Hbf to Wittenberg
- Line S25 from Teltow to Potsdamer Platz
- North-South S-Bahn Tunnel in Berlin
- Berlin Brandenburg Airport line extension
- Freight lines at Lutherstadt Wittenberg Ost, Niedergörsdorf, Jüterbog and Luckenwalde
- Großbeeren container depot
- Lutherstadt Wittenberg locomotive depot
- Scenarios for the route
- Download size: 1,529 mb

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Title: Train Simulator: Berlin-Wittenberg Route Add-On

Genre: Simulation

Developer:

Aerosoft GmbH

Publisher:

Dovetail Games - Trains

Franchise:

Train Simulator

Release Date: 7 Nov, 2013

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English,German







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Cant adjust the view position, game also crashes after 5 mins. Refunded.. one of the best poker games ive ever played. Just recently bought the game on sale and I have to say imo it's also worth the full price! Entertaining story mode, survival mode for solo and Coop, a great tutorial and all in all a well crafted VR experience! Killing Floor 2 players will enjoy this one a lot!

Xanadu Next is an actually very good action rpg dungeon crawler.

But it suffers from a lot of bugs.

Bugs such as: When red slimes dies, they explode and no matter where you run to or what you do, it will hurt everyone in the room even though it wasn't like that in the original game.

Bugs aside, it lacks some kind of "infiniteVrandom generated" dungeons., that'd be great, more huds would be cool too.

Other than that, it's a good game with simple gameplay but fun enough.

But because of its flaws, i'll give it 7/10, if the developer were smart, they'd fix the problems and the bugs but instead they left it to rot which is a shame.. Fun game, occupies my time, Great for that halloween energy. Good game, story is repetitive when you restart. A little buggy, but not as bad as lol Bethesda lol. Game can use some polishing but totally on the right track. Dead Age 2: The Death of Ages... Will be amazing.

9/10

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Great music: Yes  
Great waifus: Y E S  
Great artstyles: Yes  
Great story: Yes  
Great voice acting: Yes\u2665\u2665\u2665\u2665\u2665\u2665jokes: Yes

10V10, great game, great story, great girls.. Horror games these days are in no short supply, especially in the indie department, so it's always a gamble on whether you're going to get a decent, entertaining game, or another cheap cash-grab piece of trash. Luckily, Wooden Floor is more on the decent side of things. It looks good, the atmosphere is pretty well done, the sound is great, the mechanics work well enough. There was one or two parts that frustrated me a little bit, but every obstacle and puzzle within the game is pretty easy to figure out and overcome on your own. The story, while being incredibly vague and very non-specific, is interesting. It feels fresh for this kind of game, which I definitely appreciate. Hopefully they flesh things out a little more in the second one (I have not played that one at the time of writing this review).

\$6 isn't a horrible price for the game, but I would recommend trying to get the game when it's on sale. While it is an interesting, and, for the most part, entertaining game, it's VERY short. If you take your sweet time checking out every little detail in the game like I did, you'll complete the game in about an hour. I imagine anyone that doesn't stop and look at everything will finish around 45 minutes or so. But overall, I enjoyed it, and will be getting the second game in the series.. Wow this is terrible. I am such a huge Neil Gaiman fan that even when I read other reviews marking this as terrible I bought it anyway. I'm not sure what happened here. How did they make such an insufferable game? I made it through exactly 17 painful minutes of repeatedly clicking on the same highlighted ghostable items in a room listening to the same annoying sound effects over and over in order to slowly fill up a scare bar made of skulls so that it would beat that level before utterly giving up on this game. I wish steam had a refund policy. This could have been a sandwich or a terry pratchett novel. I wasted this \$10. Don't do like I did. You could just open a screenshot of the game, put on a halloween music playlist, and click on one spot of the image for 10 minutes and imagine yourself to have beat that level instead of playing this game. It would be as interesting and less annoying.. bitcoin miner was way better.

gimme back 2 hours of my life!

\u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665.. DO NOT BUY THIS GAME!

The reviews from people who actually have this game running are mixed but after thinking "I'll give it a go." I found that the game would not run correctly and that there is no support. The website just tries to sell you stuff and looks like it was put together by a 6 year old.

Plenty of tech issues on the forums with no solutions. I personally am unable to even get the game past the menu. May as well have thrown my money in the toilet.... This is a very challenging little game! The game really challenges you to get your level set up right to combat the waves of incoming monsters using the finite resources to hand. Though it does suffer from a level of grinding to unlock the more powerful weapons and the like, it's never a chore. Though not turn based, the cutesy graphics and the challenging gameplay remind me a lot of Advance Wars and the thrill you got from beating a level.

It's a game I'd recommend to people who like to work for their victories!

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